**Agile Testing Challenges**

The very essence of agile development is [delivering working software frequently](https://www.testingexcellence.com/best-practices-for-continuous-testing-in-agile/), each time adding or enhancing a small feature which is of value to the customer. That itself poses a lot of challenge not only for testers but also developers and anyone else involved in the delivery of application.

1. **Changing requirements or dropping stories in mid sprint**

**How to overcome:**

Testers should be able to respond to change, knowing that in agile projects, change is inevitable. When requirements change especially towards the end of the sprint [when there is not enough time to test adequately](https://www.testingexcellence.com/what-if-there-isnt-enough-time-for-thorough-testing/), testers should provide as much information as possible about what tests have been run and which part of the application hasn’t been tested well so that the team can make an informed decision (possibly based on risk) whether to release the feature or not.

Try getting the developers involved in testing as well, as testing and quality should be the whole team responsibility.

1. **Test Estimation**
2. **Not Enough Information on the Story**

**How to overcome:**

You don’t need very detailed requirements to start testing, so start by thinking about high level scenarios that test the concept of the story, rather than waiting to get full clarification about the feature. By drafting high level test scenarios, even when the details change, the context should still be the same.

1. **Continuous Testing**
2. **Technical Skills / Test Automation**
3. **Communication**
4. We need to **test early and we need to test often.** We need to make sure that we get correct requirements to begin with, and to ensure that we test throughout development and not leave testing just before release.